

Children's Connection Curriculum

Session Topic: Incarceration (Consequence, JDC or Jail Jeopardy/Trivia)

Developmental Level: Elementary-Middle School

Purpose: To help students to develop appropriate ideas about what the natural consequences are for certain behaviors. To help alter inappropriate beliefs that the students have about how people get arrested for not doing anything at all.

Materials Needed:

- Consequence, JDC, or Jail Jeopardy Cards (Handout 1)
- Optional:
 - Construction Paper Cutouts (3 different colors...I use laminated circles, but little pieces of any 3 colors will work just fine for this activity), or
 - Buzzers for competitive game play

Description of Session:

1. Begin by first establishing how you want to play the game. Do you want to play Jeopardy in which the kids compete against each other? Do you want all to participate and share their answers together and then have group conversation? Do you want to just ask each kid individually to make sure each kid has a chance? Once you've established your plan, then you can set up the game.
 - a. Jeopardy: Separate kids into teams. Use a buzzer or some other tactic to help you know who was the first to give their answer
 - b. Group: Provide each child with construction paper cutouts, one piece per color for each child. If you don't have that, you can also identify 3 different areas of the room, or 3 different hand signals, anything to differentiate for 3 different answers to the questions of the game.
 - c. Individual: No additional setup is required
2. When game play begins, you will read the scenarios from Handout 1, one scenario at a time. The answers will either be "Consequence" (any consequence other than JDC or Jail such as time out, grounding, ISS/OSS, etc.) "JDC" or "Jail." Explain the rules to the children and ask them if they all know what each of the words means.
3. When it's time to begin, read one of the scenarios from Handout 1.

4. Allow time for the child/children to answer according to the style of game that you have established.
5. Discuss why the child/children chose the answer they did. Allow for time for kids to tell stories if they feel comfortable.
6. Once the scenario and its consequence has been discussed to your satisfaction, move on to another scenario.

Discussion Questions:

1. After each question, engage in conversation and allow the kids to debate their answers. Allow time for children to share their personal stories. Help to correct faulty beliefs in story-telling or conversation (if necessary).